

Emmanuel Cerino

Personal Information

Date of Birth: June 5, 1986

Age: 39

Nationality: Argentine

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Professional Experience

2021–Present: Animation Team Leader – EdPuzzle (San Francisco, CA, Remote)

Led an international team of animators and designers, fostering a collaborative and efficient remote work environment.

Implemented animation and design workflows that improved production efficiency.

Developed high-impact and user-friendly style guides for different subjects, ensuring consistency across multiple projects.

Provided mentorship and training to junior animators, improving overall team performance.

2016–2021: Animator & Illustrator – Voces por la Justicia (Ministry of Justice and Human Rights)

Created animations and illustrations for multimedia projects in governmental communication.

2017–2021: Freelance Illustrator – Revista Anfibia

2017–2021: Animator & Illustrator – Socio Público

2015: Animator & Illustrator – Infojus Noticias

Created animations and illustrations for a legal news organization.

2015: Art Director, Designer & Animator – Ciencia Ciudadana (INCAA award-winning documentary series)

Led the visual design and animation for a documentary series.

2012–2013: Animator & Graphic Designer – Cinergia Group

2009–2012: Early Career in Animation & Design

Contributed to various animation, graphic design, and illustration projects in theater, short films, and advertising campaigns.

Key Competencies

Leadership & Team Management – Experienced in leading international teams in remote environments.

Animation Pipelines & Process Optimization – Developed workflows that increased efficiency and consistency.

Motion Graphics & Visual Storytelling – Specialized in creating engaging e-learning content.

Storyboarding & Concept Development – Strong background in pre-production design.

Cross-functional Collaboration – Worked with designers, developers, and educators to create multimedia content.

Computer Skills

Operating Systems: macOS & Windows.

Software Expertise: Adobe Photoshop, Adobe Illustrator, Adobe After Effects, Adobe Premiere, Adobe Lightroom, Adobe Animate (Flash), Krita, Reaper, Blender.

Languages

Spanish: Native proficiency

English: Professional working proficiency (C1)

International Experience: Five years leading an international team (USA, Chile, Argentina)

Academic Degrees

Degree: Bachelor's Degree in Graphic Design

Institution: Universidad Blas Pascal, Córdoba Province

Date of Issue: May 21, 2012

Grade: 9.15

Teaching Experience

- 2021: **Drawing Professor** (Seminario UBP), Universidad Blas Pascal (Remote).
- 2014: **Instructor of Conceptual Design Workshop** (Concept Art for Films and Video Games), Estudio Caburé, Córdoba.
- 2010–2011: **Instructor of Cartoon, Comic, and Illustration** at Expresarte Academy, Villa Allende, Córdoba.
- 2010–2011: **Teaching Assistant for Design 7 and Design 8 courses**, Graphic Design Program, Universidad Blas Pascal.
- 2011: **Assistant in Drawing and Painting Workshops** organized by Universidad Blas Pascal, led by Professor Sebastián Silber.
- 2009: **Animation Instructor at Maryland High School**, Villa Allende, Córdoba (UNESCO Certified).

Training and Certifications

- 2019–2020: Male and Female Anatomy Seminars by Abril Barrado (Sculpture & Drawing).
- 2018: Artistic Sculpture by Diego González, DDG Studio, Buenos Aires.
- 2018: Stop Motion & Pixilation Animation by Juan Pablo Zaramella, La Nave de los Sueños.
- 2017: Illuminating Ideas: Creating a Personal Illustration Project by Miren Asiain Lora, Centro Cultural España Buenos Aires.
- 2017: Portrait Painting Workshop by Paula Cecchi & Pablo Noce, Universidad Nacional de las Artes.
- 2016: Background Design for Animation by Juan Manuel Tumburús, Animaclick, Buenos Aires.
- 2014: Pixelated Experiences: Concept Art for Video Games, Estudio Caburé, Córdoba.
- 2014: Mixed Media Techniques Workshop by Germán Peralta, Córdoba.
- 2013: Concept Art for Film and Video Games by Alejandro Burdisio, Córdoba.
- 2013: Intensive Digital Art Workshop by Nicolás Di Mattía, Córdoba.
- 2011: Facial Expressions Seminar by Fabiana Rossi, Córdoba.
- 2010: Typography Design Workshop by Alejandro Lo Celso, Estudio Alfaralfa, Córdoba.
- 2010: From the Human Figure to Abstract Art (Drawing Course), Escuela Superior Figueroa Alcorta.
- 2009: Introduction to Foundational Calligraphy by Sergio Rodríguez & Sebastián Della Giustina, Universidad Blas Pascal.
- 2009: Stop Motion Workshop by Barry Purves, Universidad Nacional de Córdoba.
- 2009: Illustration & Design for Film by Oscar Chichoni, La Metro.
- 2009: Typography & Design Symposium, Universidad Blas Pascal.
- 2008–2009: Drawing & Painting Workshop by Sebastián Silber, Instituto ExpresArte.

Awards & Recognitions

- Fulbright Scholarship – Fusion Arts Exchange (2008)**: Intensive training in digital media at Rhode Island School of Design (RISD), USA.
- Santander Río Excellence Scholarship (2007 & 2008)**: Awarded for outstanding academic performance.